



# Scheduling and MAC Simulation for ATM over Satellite with OPNET

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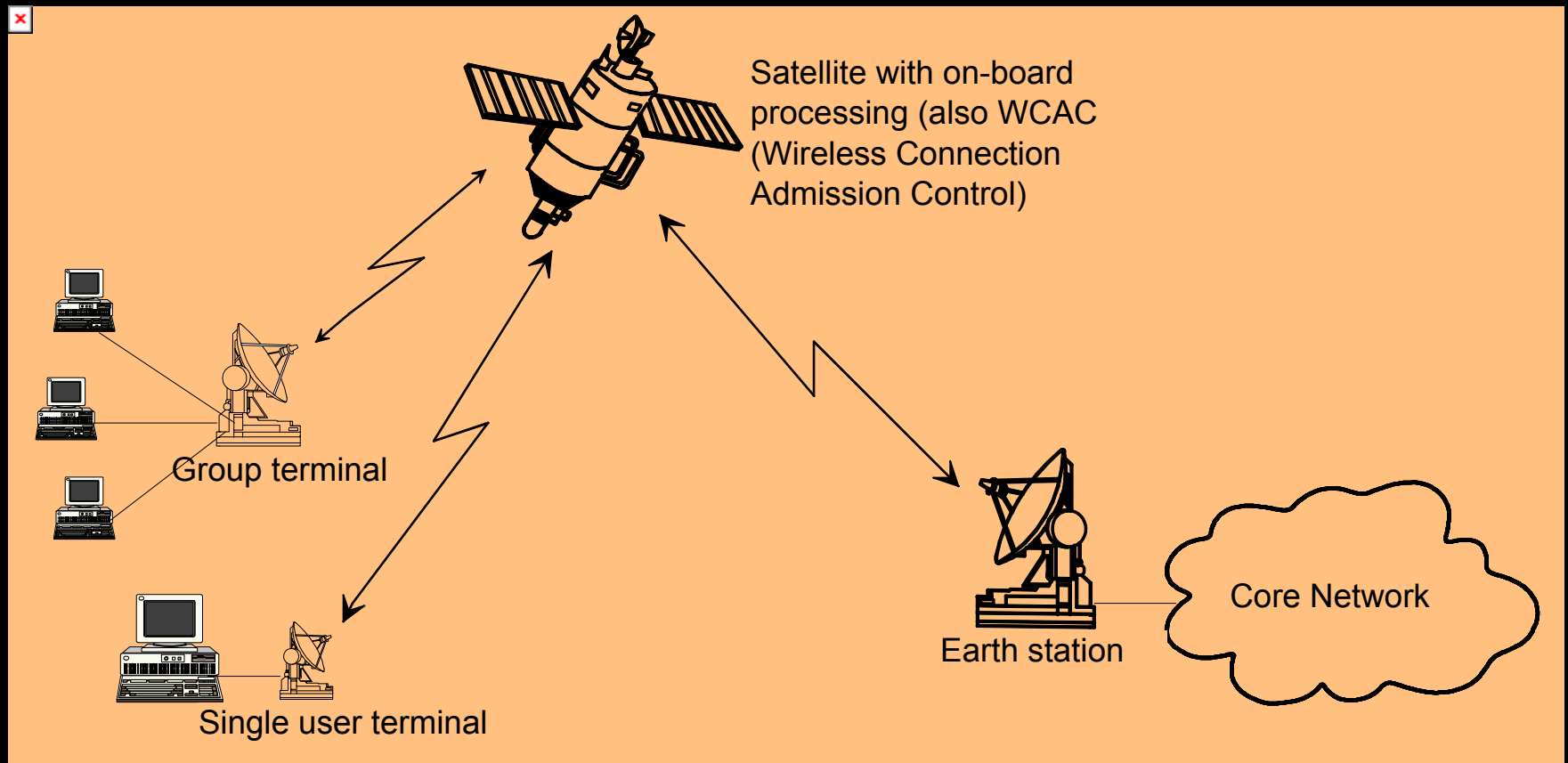


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- ▶ ATM service categories over ATM-Sat (direct access)
- ▶ Scheduling in fixed networks and
- ▶ Simulation of MAC and scheduling with OPNET
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# Scenario

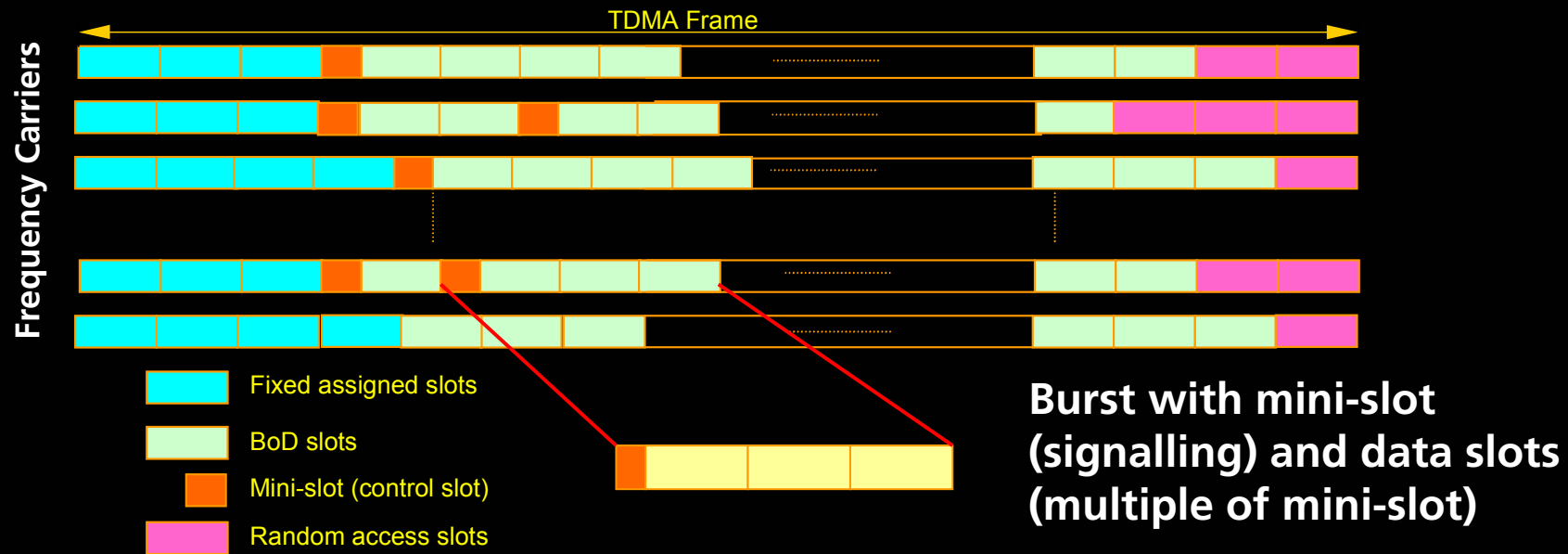




# MAC for User and Group Terminals Access

## Uplink:

- ▶ Multi-frequency Time Division Multiple Access MF-TDMA:
  - Based on Combined Free-Demand Assignment Multiple Access (CF-DAMA)



**⇒ No guard time between time slots!**



## MAC for User and Group Terminals Access (cont.)

### Downlink:

- ▶ **Time Division Multiplexing (TDM):** each terminal pick up only its packets
- ▶ **TDMA:** the information about the packets is broadcast at the beginning of the downlink frame



## Bandwidth on Demand (BoD)

### Resource requests:

- ▶ **In-band signalling**: piggy-backing; problem: the resource request should be sent only once per frame
- ▶ **Out-of-band signalling**:
  - *Reserved mini-slots*: preferred for long duration bursty connections
  - *Random slots*: can be used for connections with long off periods for initial requests

### Resource assignment:

- ▶ **Centrally based scheduling algorithm in satellite**:
  - Uplink
  - Downlink





## ATM Service Categories over ATM-Sat (Direct Access)

<i>ATM Service Category</i>	<i>Guaranteed Traffic Parameters</i>	<i>Not Guaranteed Traffic Parameters</i>	<i>Traffic Shaping in Satellite or Ingress Network Point</i>	<i>ATM-Sat Target System</i>
<i>CBR</i>	<i>PCR (Number)</i>	<i>(PCR)</i>	<i>PCR</i>	<i>+</i>
<i>rt-VBR</i>	<i>SCR</i>	<i>MBS, (PCR)</i>	<i>PCR, MBS</i>	<i>-</i>
<i>nrt-VBR</i>	<i>SCR</i>	<i>MBS, (PCR)</i>	<i>PCR, MBS</i>	<i>+</i>
<i>ABR</i>	<i>MCR</i>	<i>(PCR)</i>	<i>PCR</i>	<i>o</i>
<i>UBR</i>	<i>(MCR)</i>	<i>(PCR)</i>	<i>(PCR)</i>	<i>+</i>
<i>GFR</i>	<i>MCR</i>	<i>MBS, MFS, (PCR)</i>	<i>PCR, MBS</i>	<i>+o</i>

**CBR: Constant Bit Rate**

**rt-VBR: real-time Variable Bit Rate**

**nrt-VBR: non real-time Variable Bit Rate**

**ABR: Available Bit rate**

**UBR: Unspecified Bit Rate**

**GFR: Guaranteed Frame Rate**

**MBS: Maximum Burst Size**

**MCR: Minimum Cell Rate**

**MFS: Maximum Frame Size**

**PCR: Peak Cell Rate**

**+: Supported**

**o: Possibly supported**

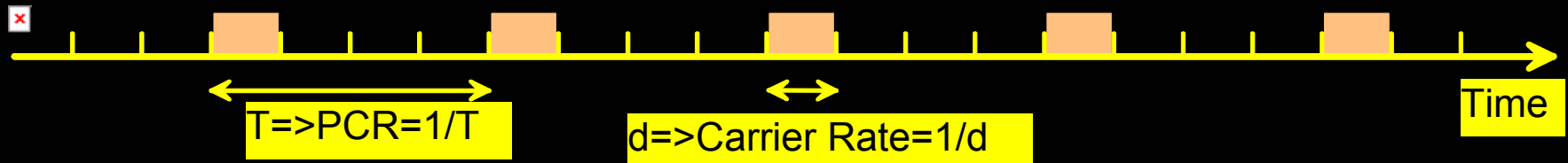
**-: Not Supported**



# Peak Cell Rate (PCR)

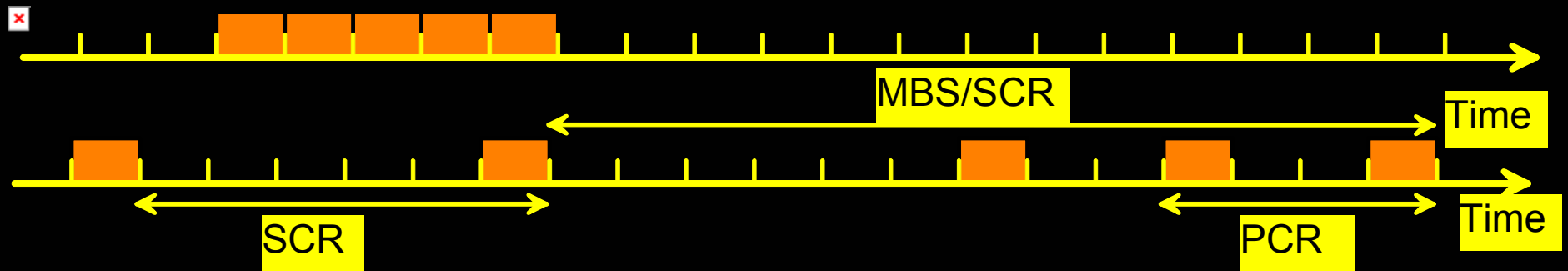
PCR does not only mean the **number of cells** per time unit but also minimum inter-cell time !!!

Why?



In uplink the cells are transmitted in bursts

⇒ Traffic shaping is needed to enforce PCR and MBS!!







## Scheduling

Scheduling an important part of the QoS mechanism:

- ▶ Used where **congestion** can occur
- ▶ It enforces service guarantees and fair access to resources

What to guarantee:

- ▶ Bandwidth
- ▶ Delay
- ▶ Jitter



## Queuing Structures

### Per-group queuing:

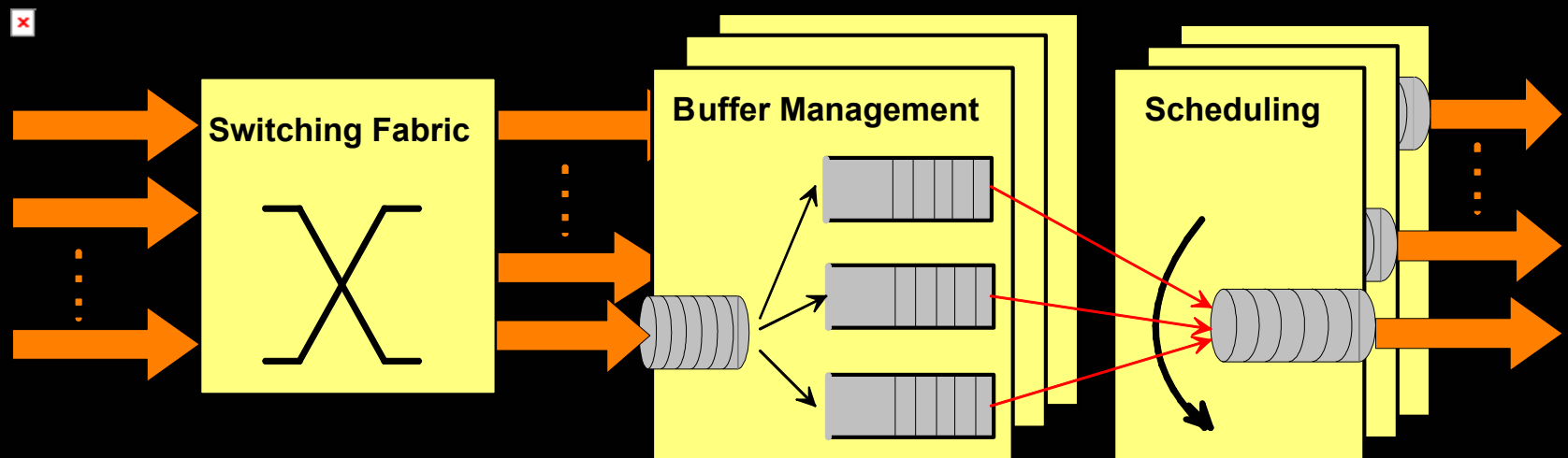
- ▶ Service category (CBR, VBR, ...)
- ▶ Service class (CBR with CTD =  $250\mu\text{s}$ , CBR with CTD =  $2.5\text{ms}$ , ...)
- ▶ Conformance definition (CBR.1, VBR.1, VBR.2, ...)

### Per-VC/VP queuing:

- ▶ Ability to guarantee service to one flow *independent* of behaviour of other flows



# Switch Output Port Buffer Management and Scheduling



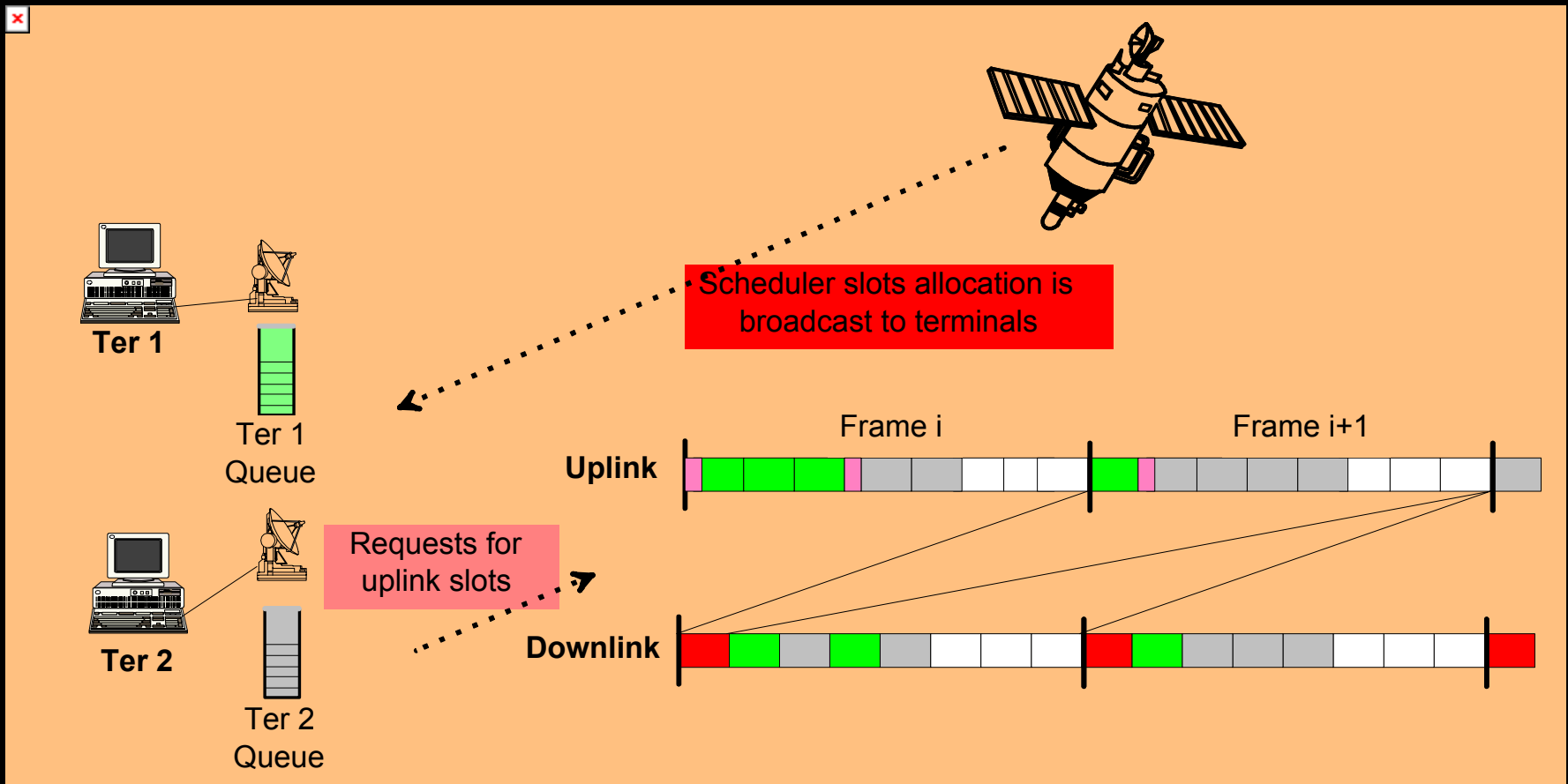
**How to do that :**  
 1. Installed by signalling  
 2. Predefined (carried in packets)

## Algorithms:

- ▶ Weighted Fair Queuing (Routers)
- ▶ Weighted Round Robin (ATM switches)



# Shared Medium Uplink Scheduling

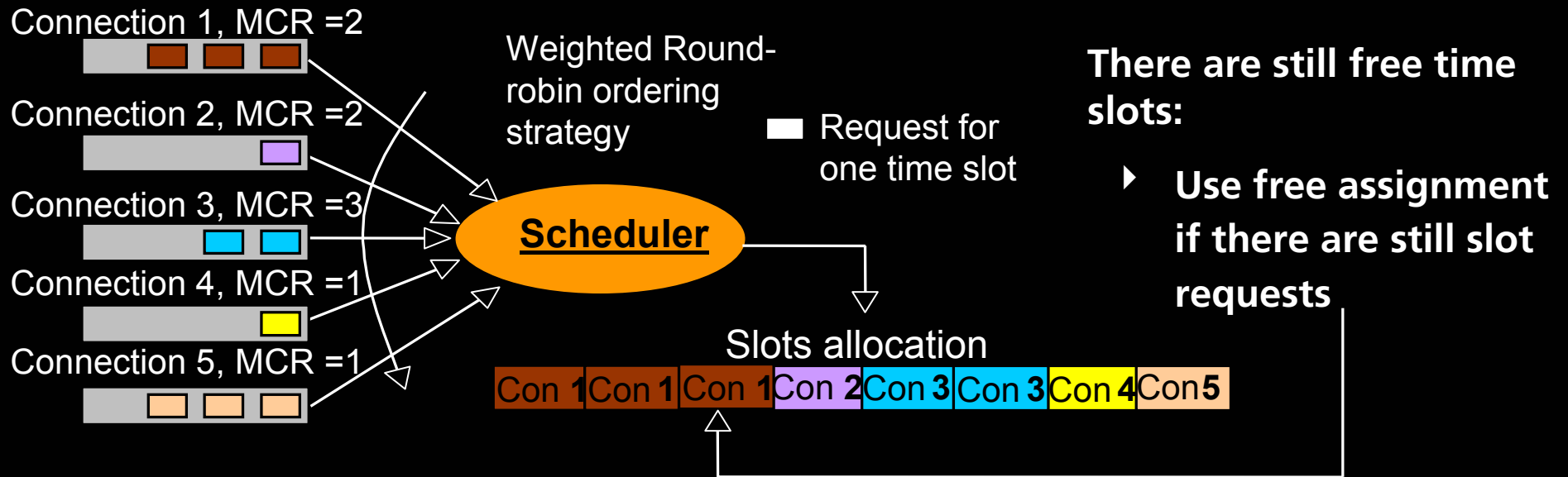




# How to Guarantee MCR in the Uplink?

Algorithm similar to Weighted Round Robin (WRR)

- ▶ Weight is set according to the Minimum Cell Rate

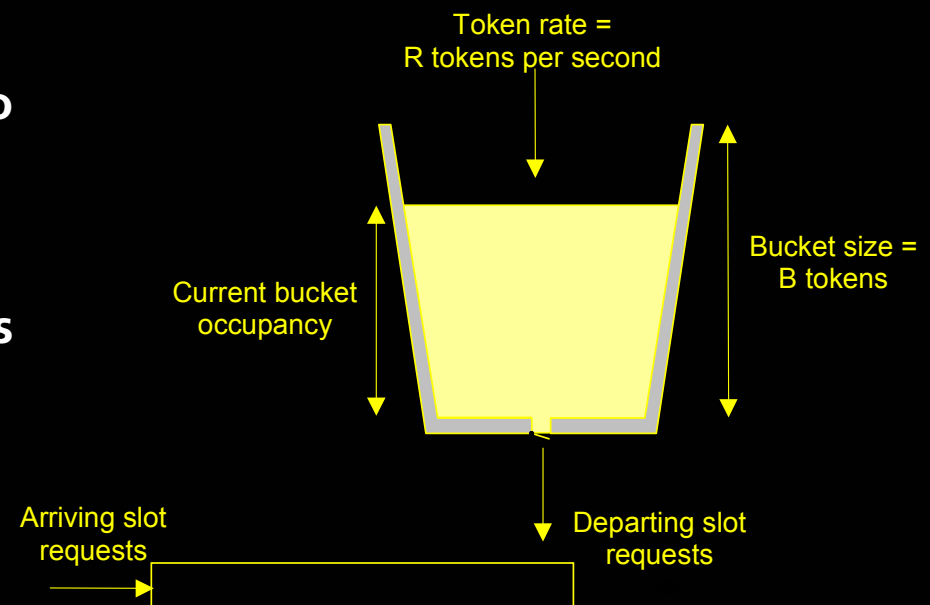




## How to guarantee SCR in the Uplink?

The SCR parameter is specified during the call setup:

- ▶ Token bucket process is active for each flow in satellite (scheduler)
- ▶ The resources are allocated according to the tokens in bucket nad resource requests
- ▶ The maximum number of allocated slots per frame may be limited.
- ▶ In the case that there is not enough resources WRR can be used with the weights of SCR





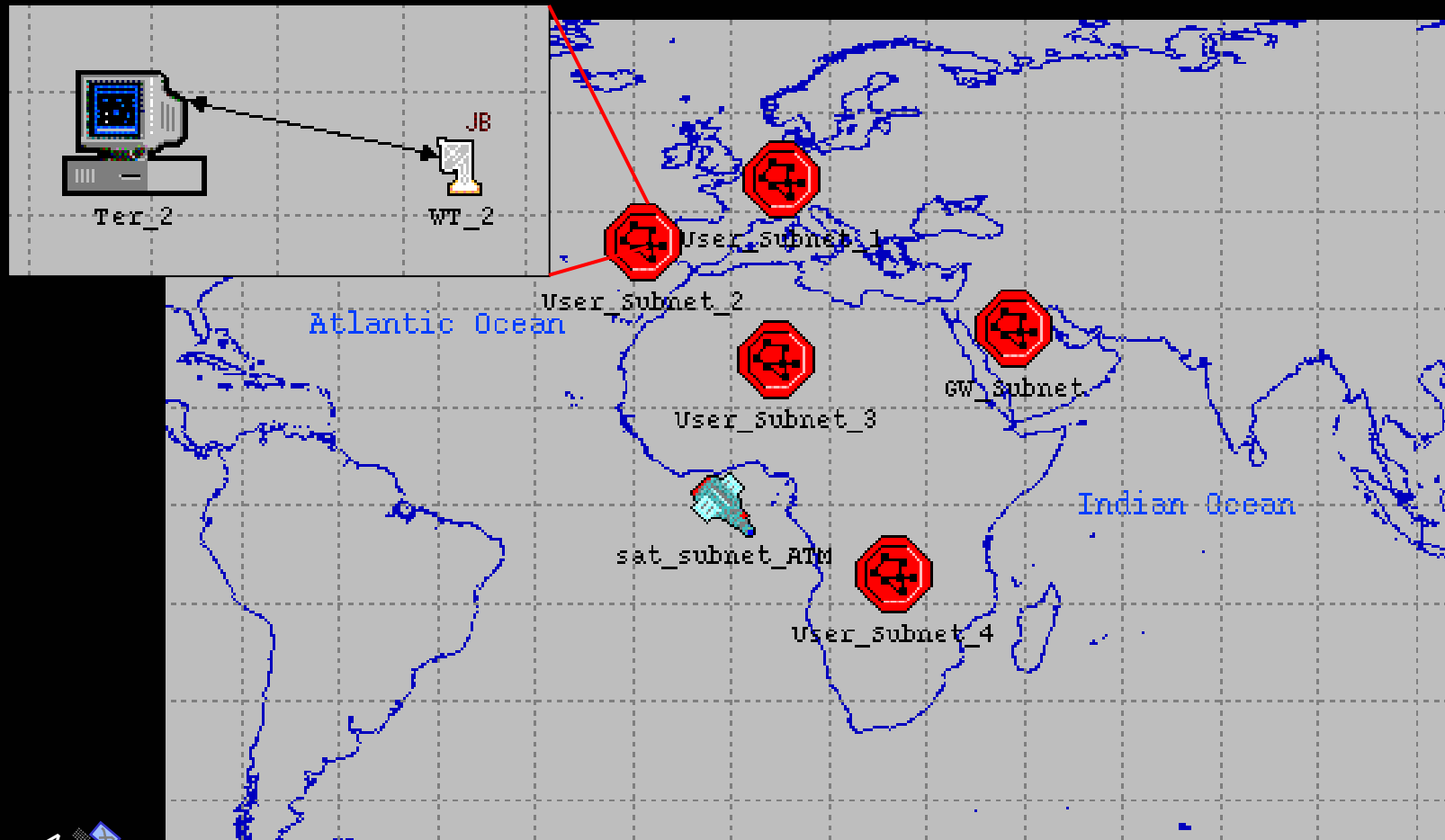
## MAC Simulation with OPNET

- ▶ One satellite with standard OPNET ATM switch
- ▶ Earth station with permanent FDD links to satellite
- ▶ User terminals share the medium (FDD) in uplink (*TDMA*) and downlink (*TDM*):
  - Standard OPNET workstation models (TCP/IP)
  - UNI source OPNET models (native ATM)
- ▶ **New modules: wireless terminal transceiver with MAC and ATM interface, satellite transceiver with MAC and ATM interface**
- ▶ **Adjustable parameters:**
  - Carrier bit rates (asymmetric uplink-downlink possible), number of time slots, number of slots allocated to terminal, MAC frame length



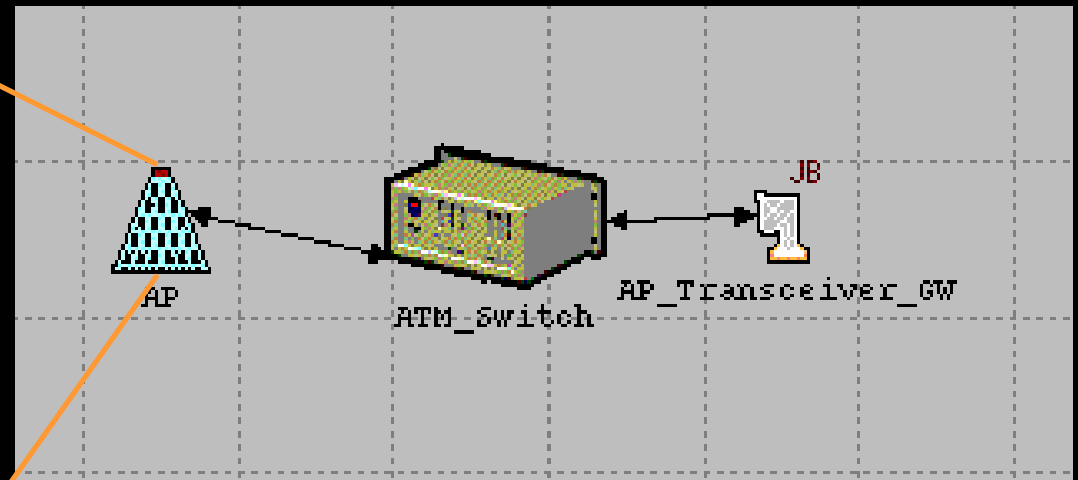
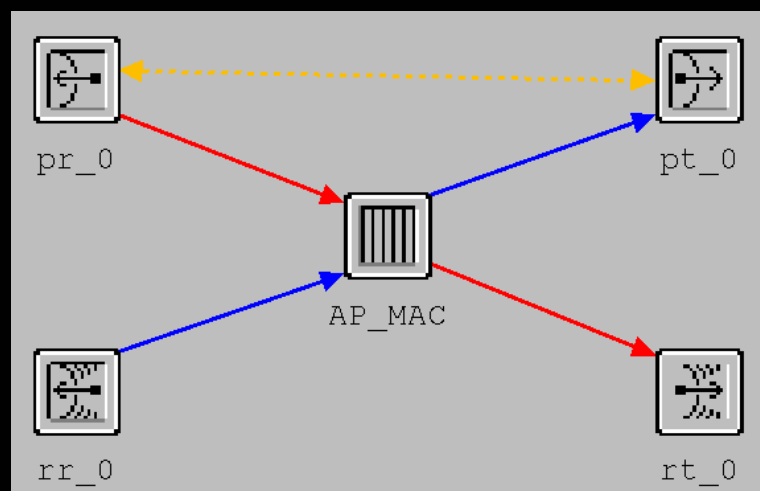


# OPNET Simulation Scenario





# Sat\_Subnet\_ATM



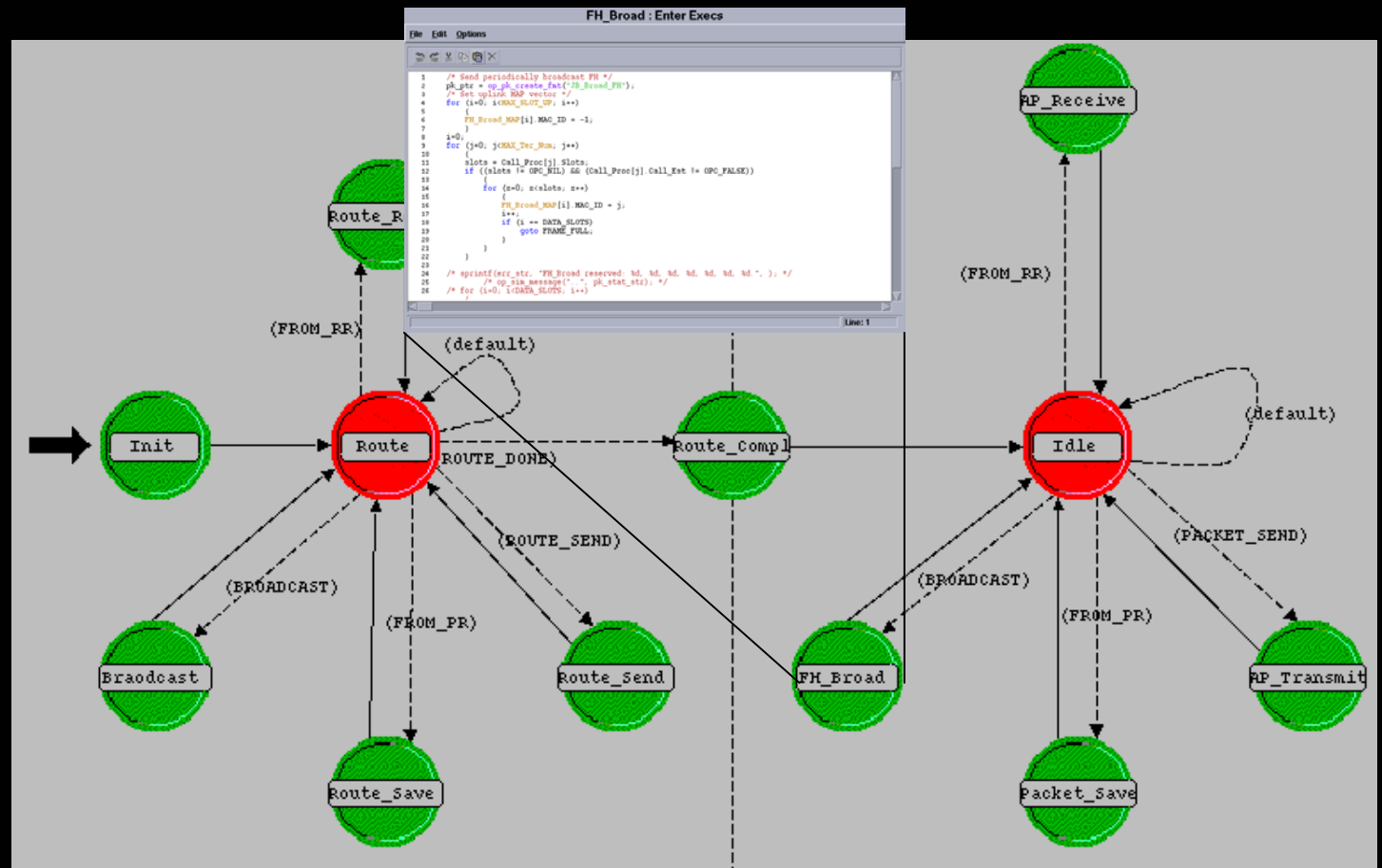


# Satellite AP\_MAC Finite State Machine

OPNET 6.0.L  
ATM models for  
simulation with  
shared medium:

**“OPNETWORK2000:**

*Wireless ATM  
Simulation with  
Standard OPNET  
6.0.L Models”*

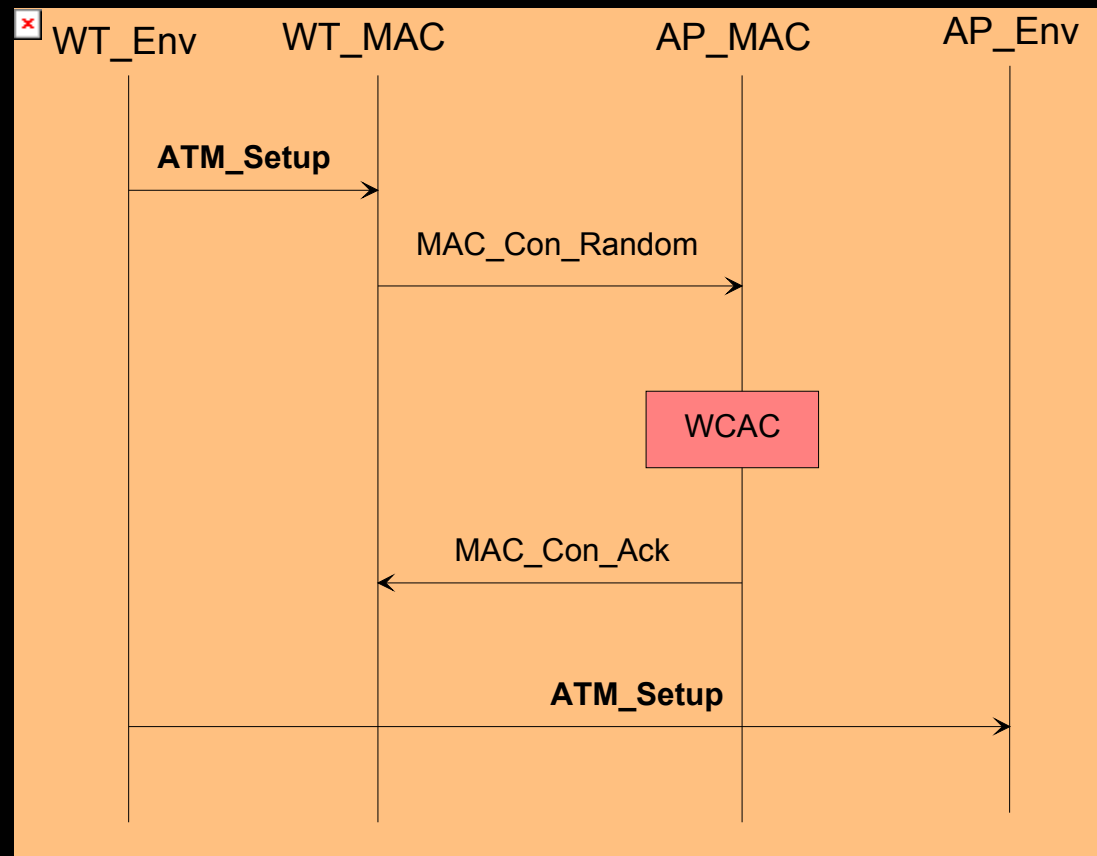




# Message Sequence Chart for Outgoing Connection Setup

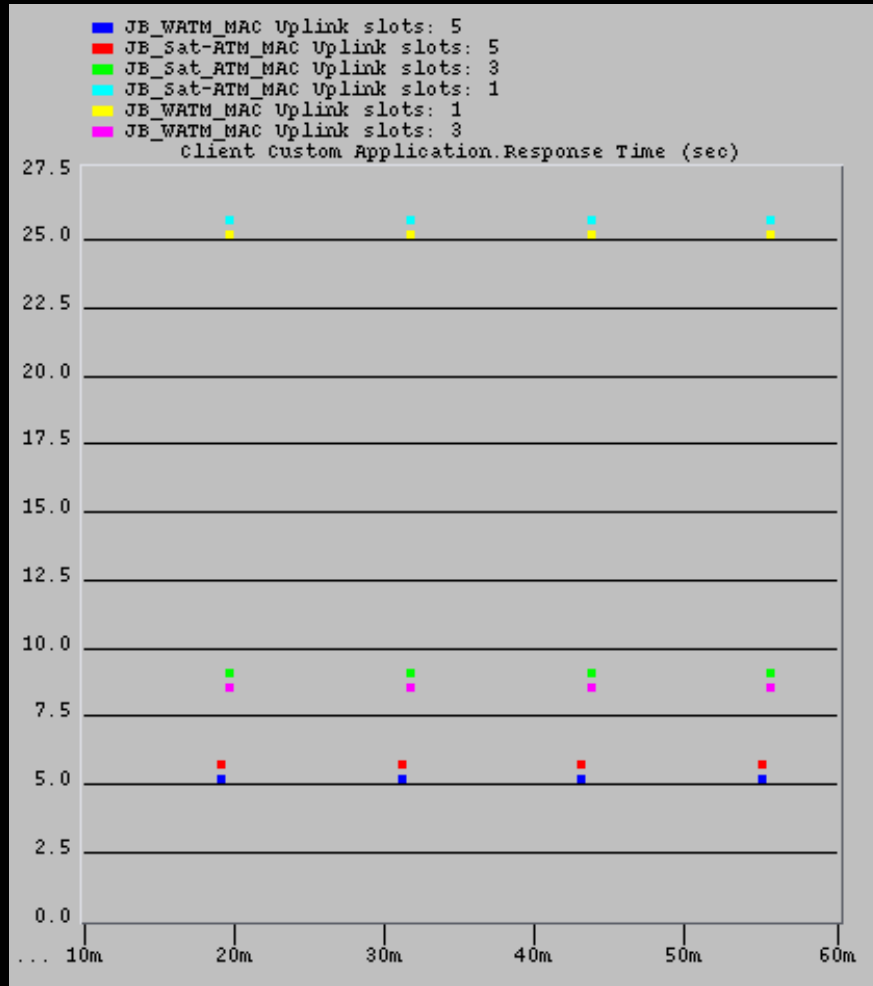
OPNET 6.0.L Version has a proprietary ATM signalling:

- ▶ ATM signalling message is packed into one ATM cell





# Simulation Results (Response Time)



## Simulation parameters:

### MAC:

- Frame length: 24 ms
- Time slots number: 100
- Carrier bit rate: 2,150,000
- MAC packet size: 57 bytes

### Protocols: ATM with AAL-5, Transport Adaptation Layer (TPAL)

### Application:

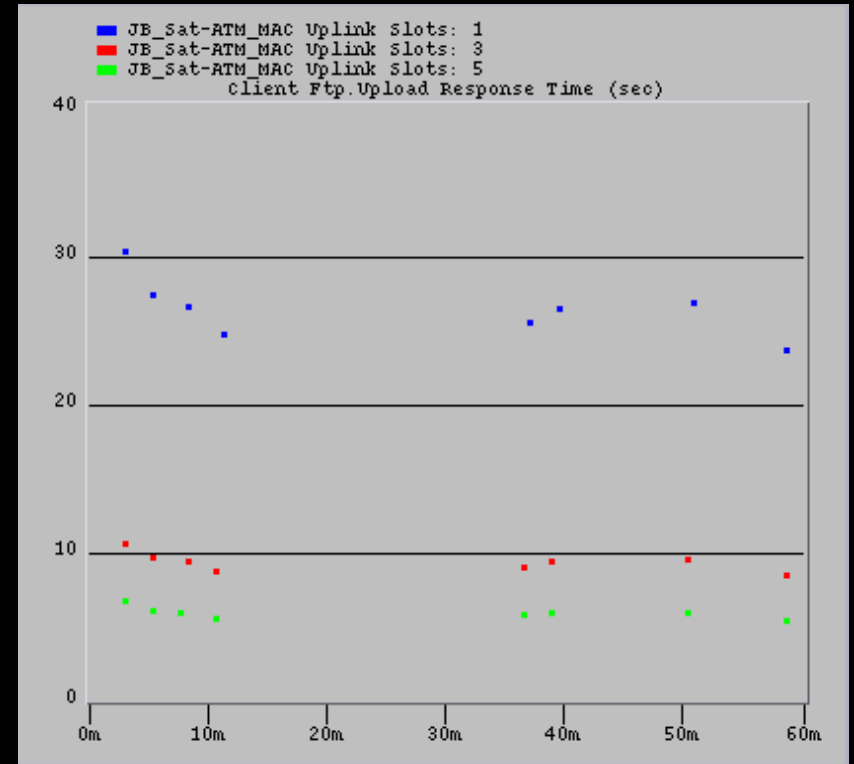
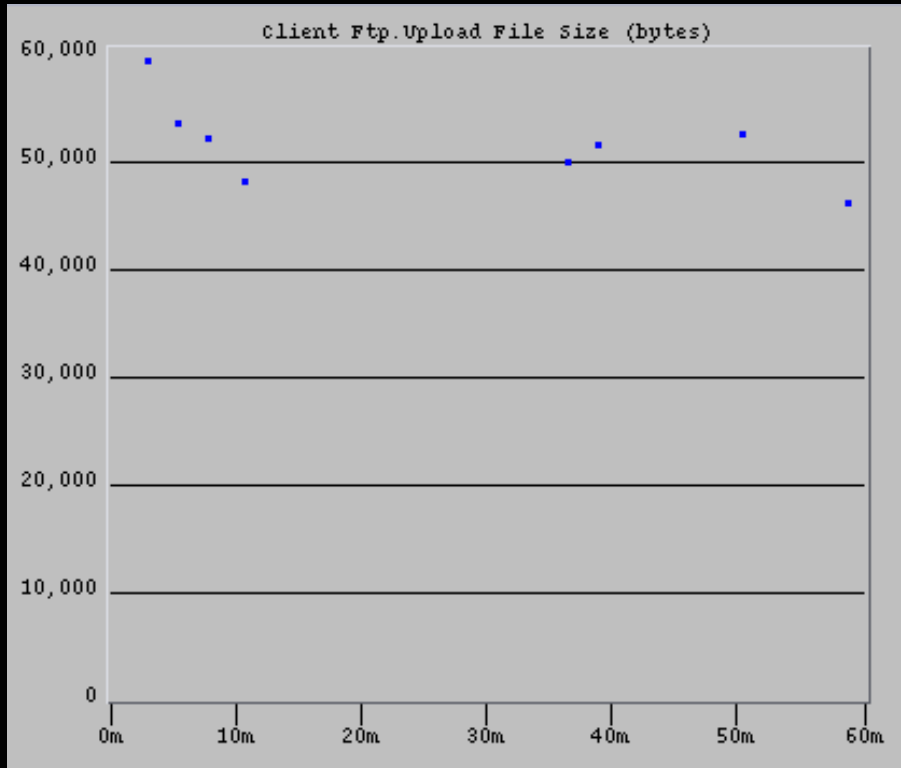
- Transmission of packets with constant length of 50,000 bytes

Response time difference between GEO satellite and WATM: ~527 ms



# Simulation Results (cont.)

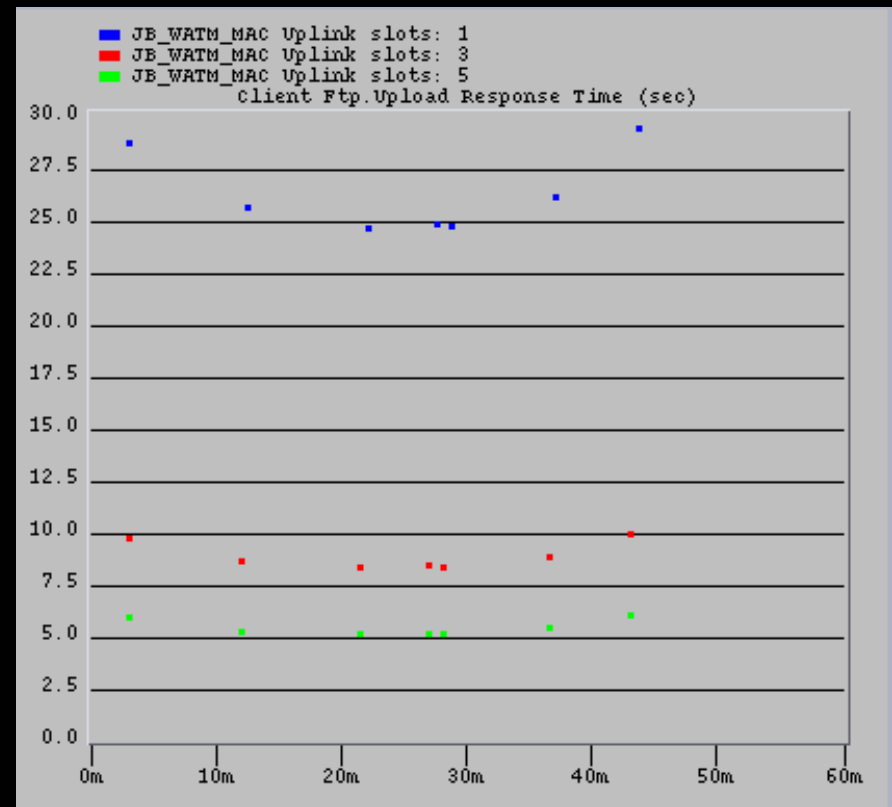
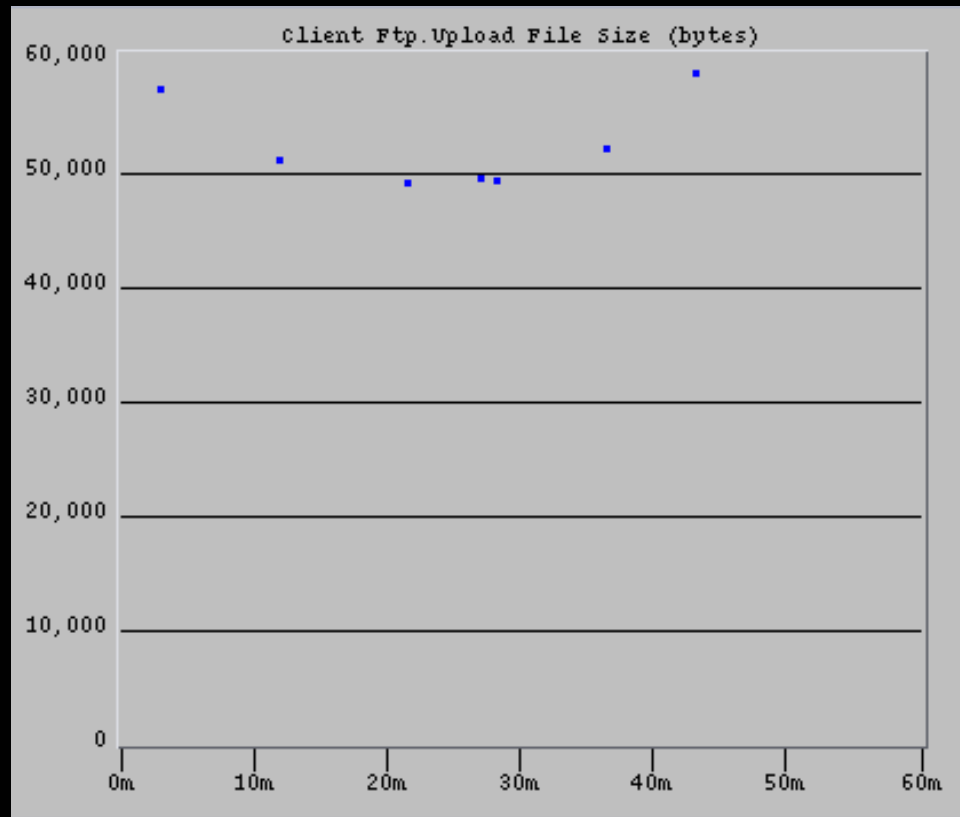
## FTP transmission over satellite





# Simulation Results (cont.)

## FTP transmission over WATM







## Conclusions

### ATM in satellite networks:

- ▶ Bit rates for direct access are much lower (limitation for statistical multiplexing)
- ▶ In uplink direction the approaches differ from the ones in downlink or fixed network connections
- ▶ ABR, UBR and GFR service categories require similar parameters over the shared medium

### *Ongoing work:*

- ▶ *Uplink scheduling algorithms implementation and evaluation*

### *Future work:*

- ▶ *OPNET simulation upgrade with emphasis on IP services*
- ▶ *Selection of realistic applications*